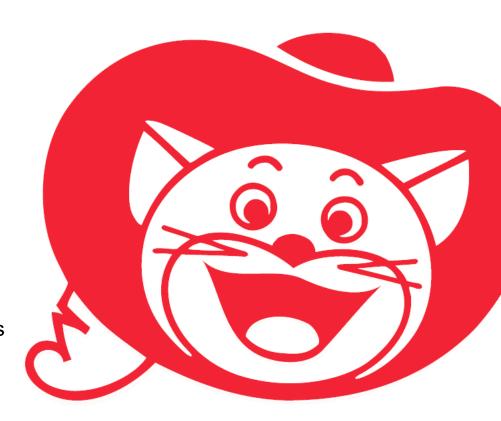
Financial Results Briefing Material



For Fiscal Year Ended March 31, 2025 (April 1, 2024, to March 31, 2025) Toei Animation Co., Ltd.

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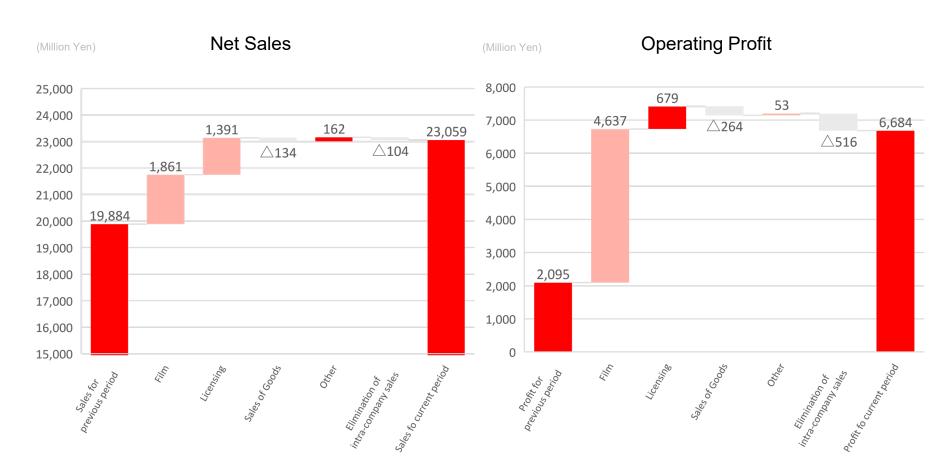
Financial Results Summary

- Increase in both sales and profit compared with the same period of the previous fiscal year. Net sales and each profit reached the highest level for the first quarter.
- Domestic streaming rights sales for "SLAM DUNK" "GEGEGE no KITARO" and overseas streaming rights sales for "ONE PIECE," as well as Licensing for the "DRAGON BALL" series has maintained strength. The yen's depreciation also contributed to boosting performance.
- The operating profit margin recovered to the level of FY2023 due to the strong performance of the highly profitable streaming rights sales and Licensing, in addition to the dissipation of the impact of evaluation losses on "Knights of the Zodiac" recorded in the same period of the previous fiscal year

| | FY2025.3 1Q(April – June 2024) | | | | | | |
|---|--------------------------------|----------------------------------|--------------------|-------------------------------------|------------------|--|--|
| (Million Yen) | Results | 2024.3 1Q (April – June 2023) | | 2024.3 4Q (January – March 2024) | | | |
| | rvesuits | Results | YonY | Results | QonQ | | |
| Net Sales | 23,059 | 19,884 | 16.0% | 21,537 | 7.1% | | |
| Gross Profit | 10,204 | 5,528 | 84.6% | 9,562 | 6.7% | | |
| SG&A | 3,519 | 3,432 | 2.5% | 3,970 | △11.4% | | |
| Operating Profit (Operating Profit Margin) | 6,684 (29.0%) | 2,095 (10.5%) | 219.0% (+18.4%) | 5,591 (26.0%) | 19.5% (+3.0%) | | |
| Ordinary Profit | 7,187 | 3,938 | 82.5% | 6,152 | 16.8% | | |
| Net Profit | 5,306 | 3,120 | 70.0% | 4,202 | 26.3% | | |

Year-on-Year Changes

- Net sales increased both in Japan and overseas compared with the same period of the previous year due to strong performance in the streaming rights sales and Licensing.
- Operating profit increased significantly due to the highly profitable streaming rights sales and Licensing, in addition to disappearance of the impact of the recording of evaluation losses on "Knights of the Zodiac", which was released in the same period of the previous year, despite the recording of production costs for broadcasting new animation films.



FY2025.3 1Q Results Segment Breakdown - Consolidated

- Film segment saw both revenues and profit increased due to strong performance in domestic streaming rights sales for "THE FIRST SLAM DUNK" "THE BIRTH OF KITARO:THE MYSTERY OF GEGEGE" and in overseas streaming rights sales for "ONE PIECE."
- Licensing Business saw both revenues and profit increased due to strong performance in sales of overseas merchandising rights for "ONE PIECE", the "DIGIMON" series and in sales of domestic gaming rights for the "DRAGON BALL" series.
- In Sales of Goods, the shop business for "ONE PIECE" and the "PRETTY CURE" series performed strongly, but revenues and profit declined due to the reactionary decline in sales of goods for "THE FIRST SLAM DUNK".

| (Million Yen) | | 2024.3 1Q Results | 2025.3 1Q Results | % Change |
|-----------------|------------------|-------------------|-------------------|----------|
| | Net Sales | 7,283 | 9,145 | 25.6% |
| Film | Segment Profit | △2,269 | 2,367 | - |
| Licensing | Net Sales | 9,793 | 11,184 | 14.2% |
| Licensing | Segment Profit | 4,899 | 5,579 | 13.9% |
| Sales of Goods | Net Sales | 2,401 | 2,266 | △5.6% |
| | Segment Profit | 454 | 189 | △58.3% |
| Others | Net Sales | 475 | 638 | 34.1% |
| | Segment Profit | △21 | 31 | - |
| Total Net Sales | Net Sales | 19,884 | 23,059 | 16.0% |
| | Operating Profit | 2,095 | 6,684 | 219.0% |

^{*}Figures for each segment include intra-company sales.

FY2025.3 1Q Results Segment Analysis (1) Film

| (Million Yen) | | 2024.3 1Q Results | 2025.3 1Q Results | |
|----------------|----------|----------------------|----------------------|--|
| Net Sales | | 19,884 | 23,059 | |
| Film | | 7,283 | 9,145 | |
| | Movies | 978 | 60 | |
| | TVs | | 580 | |
| DVDs | | 77 | 157 | |
| Overseas | | 3,999 | 5,352 | |
| | Other | 1,568 | 2,994 | |
| Licensing | | 9,793 | 11,184 | |
| | Japan | 4,122 | 4,491 | |
| | Overseas | 5,670 | 6,693 | |
| Sales of Goods | | 2,401 | 2,266 | |
| Others | | 475 | 638 | |

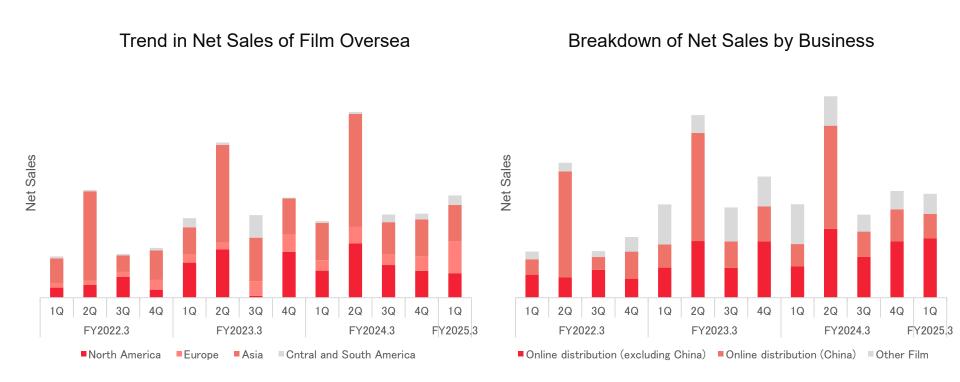
- In Movies segment, revenues decreased due to the reactionary decline in revenues from the movie "THE FIRST SLAM DUNK," which had been screened for a long run until August 2023.
- In TVs segment, revenues decreased due to the reactionary decline in revenues from the voice production for games which performed strongly in the same period of the previous fiscal year.
- In Contents segment, revenues increased due to the strong performance of Blu-ray/DVD versions of "THE FIRST SLAM DUNK."
- In Overseas Film segment, revenues increased significantly due to the strong sales of overseas streaming rights for "ONE PIECE" and other factors, despite the reactionary decline in sales of overseas screening rights for the movie "THE FIRST SLAM DUNK" which performed well in the same period of the previous fiscal year.
- In the Others segment, revenues increased significantly due to the strong sales of domestic streaming rights for movies including the movie "THE FIRST SLAM DUNK" and "THE BIRTH OF KITARO:THE MYSTERY OF GEGEGE".

Film (\uparrow +25.6% year on year)

^{*}Figures for each segment include intra-company sales.

Trends in Film Overseas

- Revenues remained almost flat in Asia in reaction to the sales of theatrical screening rights for "THE FIRST SLAM DUNK" in the same period of the previous fiscal year, but in Europe, sales of streaming rights for "ONE PIECE" were strong.
- Sales of Overseas screening rights were affected by the reactionary decline in sales of "THE FIRST SLAM DUNK," however, sales of streaming rights for "ONE PIECE" were strong in Europe and Asia.



Film Business: Topics



"GIRLS BAND CRY"

- X (formerly Twitter) official account 130,000 users (Up approx. 650% compared to before the broadcast)
- Ranked No. 1 in X-Trend for 7 consecutive weeks
- Official YouTube channel 150,000 subscribers (Up approx. 750% compared to before the broadcast)
- Blu-ray & DVD vol. 1 cumulative shipments exceeded 22,000 units



"THE BIRTH OF KITARO:
THE MYSTERY OF GEGEGE"

- Box-office revenue in Japan exceeded ¥2.78 billion
- Available for unlimited viewing on Amazon Prime Video from April 29



"THE FIRST SLAM DUNK"

- Exclusive distribution started on Netflix on June 10
- Revival screenings start at theaters nationwide in Japan on August 13

FY2025.3 1Q Results Segment Analysis (2) Licensing, Sale of Goods, Others

| (Million Yen) | | 2024.3 1Q Results | 2025.3 1Q Results |
|----------------|----------|----------------------|----------------------|
| Net Sales | | 19,884 | 23,059 |
| Film | | 7,283 | 9,145 |
| | Movies | 978 | 60 |
| | TVs | 659 | 580 |
| | DVDs | 77 | 157 |
| | Overseas | 3,999 | 5,352 |
| | Other | 1,568 | 2,994 |
| Licensing | | 9,793 | 11,184 |
| | Japan | 4,122 | 4,491 |
| | Overseas | 5,670 | 6,693 |
| Sales of Goods | | 2,401 | 2,266 |
| Others | | 475 | 638 |

- In Domestic Licensing, revenues increased due to the strong performance in sales of gaming rights for the "DRAGON BALL" series.
- In Overseas Licensing, revenues increased significantly due to the strong performance in sales of merchandising rights for "ONE PIECE", the "DRAGON BALL" series and the "DIGIMON" series.

Sales of Goods ($\sqrt{-5.6}\%$ year on year)

 Revenues decreased due to the reactionary decline of sales of goods for the movie "THE FIRST SLAM DUNK", which performed well in the same period of the previous fiscal year, despite the strong shop business for "ONE PIECE" and the "PRETTY CURE" series.

Others (\uparrow +34.1% year on year)

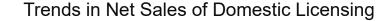
• Revenues increased due to the success of the events for the "PRETTY CURE" series.

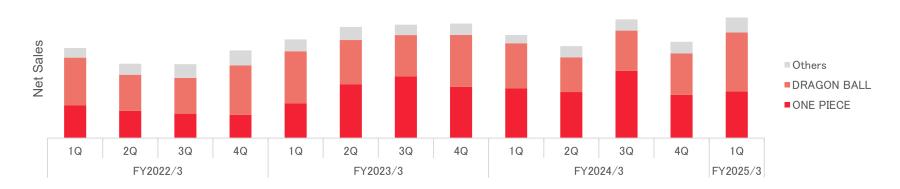
Licensing (\uparrow +14.2% year on year)

^{*}Figures for each segment include intra-company sales.

Trends in Domestic Licensing

- The "DRAGON BALL" series recorded the highest sales of all the first quarter due to strong performance in gaming rights.
- "ONE PIECE" gaming rights did not reach the level of the same momentum as in the previous fiscal year, but merchandising rights maintained strong performance.

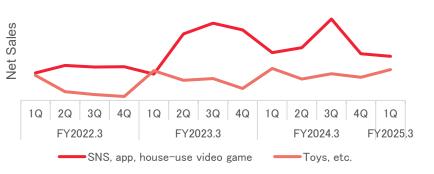




Trends in Net Sales of Domestic Licensing for DRAGON BALL

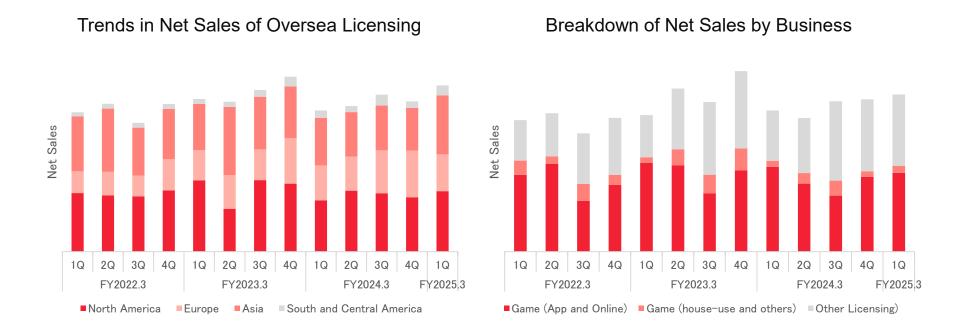
Net Sales 3Q 1Q 2Q 3Q 4Q 1Q 2Q 3Q 1Q 2Q FY2022.3 FY2023.3 FY2024.3 FY2025.3 SNS, app, house-use video game Toys, etc.

Trend in Net Sales of Domestic Licensing for ONE PIECE



Trends in Overseas Licensing

- Achieved an increase in revenues in all regions, reaching the highest sales for the first quarter. In Asia and Europe, "ONE PIECE" maintained strong performance, resulting in an increase in revenues. In North America, revenues increased due to strong sales of merchandising rights for the "DRAGON BALL" series.
- Revenues increased due to strong sales of merchandising rights for "ONE PIECE", the "DRAGON BALL" series and the "DIGIMON" series, despite sales of gaming rights for "ONE PIECE" and the "DRAGON BALL" series remained almost flat.



Licensing, Sale of Goods, Others Businesses: Topics

Japan



Dragon Ball Z: Dokkan Battle



OP-08

COLUMNIA

A REPORT OF PIECE

CARD GAME

COLUMNIA

ONE PIECE CARD GAME

Overseas



Dragon Ball Legends



Digimon Adventure
Digivice
-25th COLOR EVOLUTION-

Sale of Goods



Mugiwara Store (Ikebukuro store)



Precure Pretty Store (Osaka store)

FY2025.3 1Q Results Review

- The major movie titles released in FY2023 maintained their strongness. In addition, growth of existing titles ("GEGEGE no KITARO", the "DIGIMON" series etc…) and yen's depreciation also drive our business performance.
- Profitability recovers to the same level as FY2023 due to the falling-off of the impact of evaluation losses on "Knights of the Zodiac" recorded in the same quarter of last year and strong performance in the highly profitable streaming rights sales and Licensing.
- Foreign exchange gains were recorded as non-operating profit, but the amount of profit decreased due to moderate fluctuations compared to the previous year.

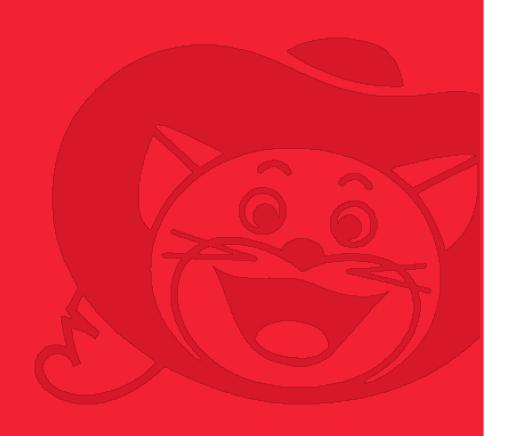
| | 2024.3 1Q Results | 2025.3 1Q Results | Change | % Change |
|-----------------------------|-------------------|-------------------|--------|----------|
| Net Sales | 19,884 | 23,059 | 3,175 | 16.0% |
| Cost of Sales | 14,355 | 12,855 | △1,500 | △10.5% |
| Gross Profit | 5,528 | 10,204 | 4,675 | 84.6% |
| SG&A | 3,432 | 3,519 | 86 | 2.5% |
| Operating Profit | 2,095 | 6,684 | 4,589 | 219.0% |
| Non-Operating Profit | 1,855 | 528 | Δ1,326 | △71.5% |
| Non-Operating Expenses | 12 | 25 | 13 | 104.5% |
| Ordinary Profit | 3,938 | 7,187 | 3,249 | 82.5% |
| Extraordinary Gain and Loss | - | Δ28 | Δ28 | - |
| Net Profit Before Tax | 3,938 | 7,159 | 3,221 | 81.8% |
| Income Taxes | 1,348 | 1,519 | 171 | 12.7% |
| Income Taxes Adjustment | △531 | 333 | 864 | - |
| Minority Interest | - | - | - | - |
| Net Profit | 3,120 | 5,306 | 2,185 | 70.0% |

Balance Sheet Digest

- The decrease in work in process is mainly associated with the delivery of new films.
- Shareholders' equity decreased due to payment of year-end dividends.
- Other items in current assets increased mainly due to higher valuation of derivative receivables.

| Account title | 2024.3 | 2024.6 | Change | Account title | 2024.3 | 2024.6 | Change |
|----------------------------------|---------|---------|--------|--|---------|---------|--------|
| Cash and deposits | 79,007 | 79,161 | 153 | Notes and Accounts Payable-trade | 20,370 | 20,560 | 190 |
| Notes and Accounts Receivable | 24,012 | 24,862 | 850 | Other | 8,360 | 8,832 | 471 |
| Work in process | 8,562 | 8,036 | △526 | Current liabilities | 28,730 | 29,393 | 662 |
| Finished Products | 99 | 0 | △99 | Non-current liabilities | 2,295 | 2,690 | 394 |
| Other | 8,773 | 10,144 | 1,370 | Total liabilities | 31,025 | 32,083 | 1,057 |
| Current assets | 120,455 | 122,205 | 1,749 | Shareholders' equity | 121,273 | 120,235 | Δ1,037 |
| Total Property and Equipment | 8,180 | 8,182 | 2 | Accumulated other comprehensive Profit | 10,440 | 12,491 | 2,051 |
| Intangible Assets | 1,321 | 1,301 | △19 | Total Net Assets | 131,713 | 132,727 | 1,013 |
| Investments and Other Assets | 32,782 | 33,121 | 338 | | | | |
| Fixed Assets | 42,283 | 42,605 | 321 | | | | |
| Total assets | 162,739 | 164,810 | 2,071 | Total liabilities and net assets | 162,739 | 164,810 | 2,071 |

02. Outlook for FY2025.3



Progress against Earnings Estimation

- Achieved a high rate of progress, supported by strong performance in Film and Licensing, as well as by the yen's depreciation.
- Although the current business environment is on a favorable trend, initial earnings estimates were left unchanged due to uncertain external factors such as the global economy and foreign exchange rates.

| (Million Yen) | 25.3 1Q | 25.3 Full-year estimates | 25.3 Progress |
|------------------|------------|--------------------------------|------------------|
| Net Sales | 23,059 | 82,000 | 28.1% |
| Film | 9,145 | 30,700 | 29.8% |
| Movies | 60 | 600 | 10.1% |
| TVs | 580 | 3,200 | 18.2% |
| DVDs | 157 | 400 | 39.3% |
| Oversea | 5,352 | 20,500 | 26.1% |
| Other | 2,994 | 6,000 | 49.9% |
| Licensing | 11,184 | 40,500 | 27.6% |
| Japan | 4,491 | 15,800 | 28.4% |
| Overseas | 6,693 | 24,700 | 27.1% |
| Sales of Goods | 2,266 | 7,800 | 29.1% |
| Others | 638 | 3,000 | 21.3% |
| Operating Profit | 6,684 | 20,000 | 33.4% |
| Ordinary Profit | 7,187 | 20,500 | 35.1% |
| Net Profit | 5,306 | 15,000 | 35.4% |

Film

- The progress rate is high for Overseas Film segment due to strong performance in overseas streaming rights sales for "ONE PIECE."
- Same as the previous year, large streaming rights sales to China will be recorded from the second quarter onward.
- The progress rate is high for Others due to the recording of the domestic streaming rights sales for "THE FIRST SLAM DUNK" and "THE BIRTH OF KITARO: THE MYSTERY OF GEGEGE."

Licensing

- The progress rate is high due to continued strong sales of overseas merchandising rights for "ONE PIECE", the "DRAGON BALL" series and the "DIGIMON" series from the previous fiscal year.
- The "DRAGON BALL" series are expected to be revitalized with the launch of "DRAGON BALL DAIMA," which is scheduled to start broadcasting in October this year.
- For "ONE PIECE", expansion of Licensing will be continued under the 25th anniversary .

Sales of Goods

 Shop businesses such as "MUGIWARA STORE" and ""PRECURE PRETTY STORE" will perform strongly, with store expansion and inbound demand to continue to be expected.



Initiatives Aimed for Medium- to Long-Term Growth (Development of Titles)

Activation of existing IP



To start broadcasting

in January 2025

in October 2024

Creating new IP / Library IPs Works from Hollywood-type



Spicy Candy First project by Toei Animation (Shanghai) Original musical animation

Works from business with Local production for local consumption



MOGMOG PLANET Short animation funded by Toei Animation (Shanghai) Worldwide release started in October 2023



New Hana no Ko Lunlun 花仙子之魔法香対論 (original title) Remake of TV animation "LULU, THE FLOWER ANGEL" Scheduled for distribution in 2025



Le Collège Noir (original title) Joint production with a French studio Local release from October 31, collaboration with Saudi Arabia 2023



Asateer" Season 2 Goes into production of TV series, Season 2 in

business

Hypergalactic US/Japan joint project, Animation for families created with an eye to the global market



Magic Candies Animated original work by Korean children's literature author Baek Heena New York International Children's Film Festival Jury Award, Animated Short



Girls Band Cry Fully new original animation Started broadcasting April-June, 2024



Liberated from Paradise Original movie animation Release date TBD

TOEI ANIMATION CO.,LTD.



[Precautions regarding outlook]

The contents described in this material are based on judgments and assumptions made with reference to information available as of the time of writing. The Company does not warrant that estimated figures, strategies or measures will necessarily be achieved.

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