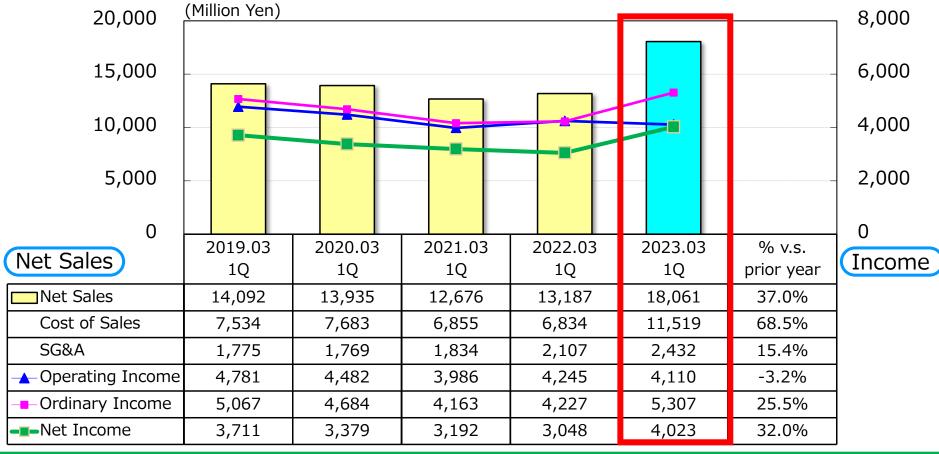
# **TOEI ANIMATION CO., LTD.** July 28, 2022 For First Quarter Ended June 30, 2022 (April 1, 2022 to June 30, 2022)



### FY2023.3 First Quarter Results - Consolidated

- Quarterly sales hit new record high mainly because of strong sales related to the movies Dragon Ball Super: Super Hero and ONE PIECE FILM RED.
- Operating income rate decreased due to accumulated production costs and advertising expenses for animation works.
- Ordinary income and net income hit new record highs due to non-operating income items such as dividend income from invested companies and a foreign exchange gain associated with the weakening yen.



## FY2023.3 1Q Results Segment Breakdown – Consolidated

(Million Yen)		FY2022.3 1Q	FY2023.3 1Q	% increase/ decrease
Film	Net Sales	4,314	7,684	78.1%
	Segment Income	948	554	-41.6%
Licensing	Net Sales	8,491	9,563	12.6%
	Segment Income	4,264	4,486	5.2%
Sales of Goods	Net Sales	331	535	61.6%
	Segment Income	-87	-36	-
Others	Net Sales	64	318	394.6%
	Segment Income	-88	48	-
TOTAL	Net Sales	13,187	18,061	37.0%
	<b>Operating Income</b>	4,245	4,110	-3.2%

\* Numbers for each segment include intra-company sales.

## FY2023.3 1Q Results Segment Analysis (1) (Film)

(Million Yen)	FY22.3 1Q	FY23.3 1Q
Net Sales	13,187	18,061
Film	4,314	7,684
Movies	24	1,242
TVs	871	876
DVDs	108	98
Overseas	2,159	4,110
Others	1,150	1,356
Licensing	8,491	9,563
Japan	3,222	3,791
Overseas	5,269	5,771
Sales of Goods	331	535
Others	64	318

\* Numbers for each segment include intra-company sales.

### Film ( **†** 78.1% year on year)

- In movies, revenues increased significantly from the previous year due to the production revenue from *Dragon Ball Super: Super Hero*.
- In TV Amine, revenues remained almost unchanged, partially because of the strong performance of sound production for games, which offset the decreased number of works from the previous year.
- In DVDs, revenues decreased partially due to a reactionary decline following strong sales of Blu-ray/DVD versions of *Looking for Magical Doremi* in the previous year.
- In the Overseas segment, revenues increased significantly from the previous year due to the strong sales of overseas online distribution rights in addition to overseas theatrical screening rights of *Dragon Ball Super: Super Hero*.
- In the Others segment, revenues increased from the previous year due to the strong sales of domestic online distribution rights.

### FY2023.3 1Q Results Segment Analysis (2) (Licensing/Sales of Goods/Others)

(Million Yen)		FY22.3 1Q	FY23.3 1Q
Net Sales		13,187	18,061
Film		4,314	7,684
	Movies	24	1,242
	TVs	871	876
	DVDs	108	98
	Overseas	2,159	4,110
	Others	1,150	1,356
Licensing		8,491	9,563
	Japan	3,222	3,791
	Overseas	5,269	5,771
Sales of Goods		331	535
Others		64	318

\* Numbers for each segment include intra-company sales.

### Licensing ( 12.6% year on year)

- In domestic licensing, revenues increased significantly due to the strong sales of the merchandising rights of ONE PIECE and DRAGON BALL series, etc., especially the good performance of sales promotion linked to both movies, as well as a major contract for game machines.
- In overseas licensing, revenues increased significantly due to the strong sales of the merchandising rights of the *DRAGON BALL* series, and *ONE PIECE*, in addition to sales of game development rights of the *ONE PIECE* and *DIGIMON* series.

### Sales of Goods ( 1 61.6% year on year)

 Though revenues increased due to the success of the shop business for ONE PIECE and strong sales of goods related to Sailor Moon series, they did not return to the level before the COVID-19 pandemic.

### Others ( 1 394.6% year on year)

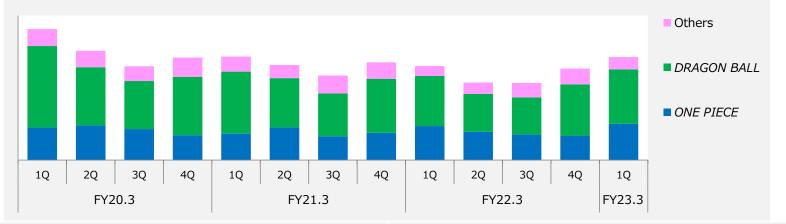
• Revenues increased on the good results of *World Trigger* series events.

## FY2023.3 First Quarter Results Review

(Million Yen)	FY22.3 1Q	FY23.3 1Q	+-	% v.s. prior year	<ul> <li>Net Sales</li> <li>Businesses with sharp increases in revenues <ol> <li>Film Overseas [1,950] ⇒ 2) Movies [1,218]</li> <li>⇒ 3) Licensing Japan[569]</li> </ol> </li> <li>Businesses with significant declines in</li> </ul>	
Net Sales	13,187	18,061	4,874	37.0%		
Costs of Sales	6,834	11,519	4,684	68.5%	revenues 1) DVDs [ <mark>-9</mark> ]	
Gross Profit	6,352	6,542	190	3.0%		
SG&A	2,107	2,432	325	15.4%		
Operating Income	4,245	4,110	-134	-3.2%		
Non-Operating Income	229	1,203	973	424.2%		
Non-Operating Expense	246	5	-240	-97.6%		
Ordinary Income	4,227	5,307	1,079	25.5%	1) Outsourcing expenses [+90] (from 109 in the previous FY to 199 in the current FY)	
Extraordinary Gain and Loss	-8	-	8	-	2) Personnel expenses [+43] (from 593 in the previous FY to 637 in	
Net Income Before Tax	4,219	5,307	1,087	25.8%		
Income Taxes	893	1,200	306	34.3%	<ul> <li>Non-operating income and expense [+973]</li> <li>1) Miscellaneous revenue (including foreign exchange gain) [+478]</li> <li>2) Dividends earned [+459]</li> <li>Non-operating expense [-240]</li> <li>1) Foreign exchange loss [-191]</li> </ul>	
Income Taxes Adjustment	278	84	-194	-69.8%		
Minority Interest	-	-	-	-		
Net Income	3,048	4,023	974	32.0%		

### **Trends in Domestic Licensing for Major Titles**

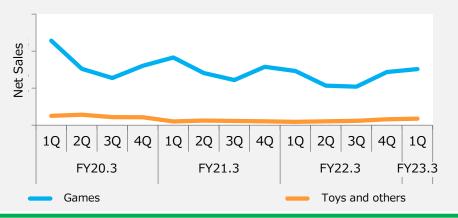
- Overall sales increased from the previous term due to strong sales of merchandising rights, including sales promotion of theatrical movies.
- Sales of both the game development rights and merchandising rights of the DRAGON BALL series were strong.
- Sales increased from the previous term overall due to the strong sales of merchandising rights of ONE PIECE, despite a slight decline in sales of its game development rights.

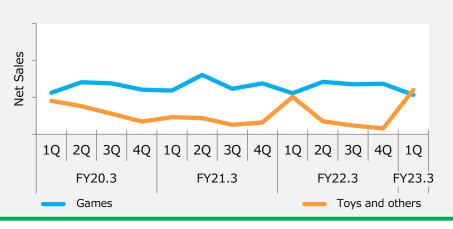


### **Trends in Domestic Licensing Revenues**

Trends in Domestic Licensing Revenues for DRAGON BALL

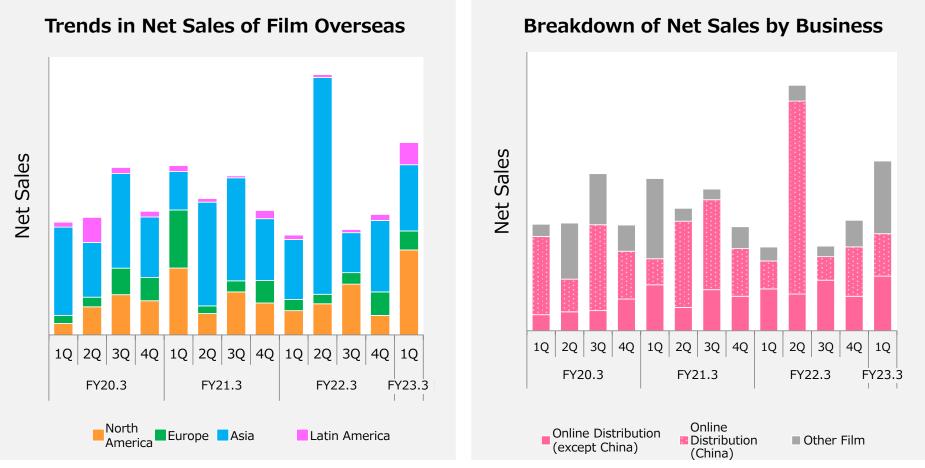






### **Trends in Film Overseas**

- Sales increased significantly from the previous term due to strong sales of theatrical screening rights of DRAGON BALL in North America and other countries.
- In China, sales of online distribution rights of *ONE PIECE*, etc. remained strong.
- Sales from the production of a new series of SAINT SEIYA, the full 3D CG animation work, were posted.

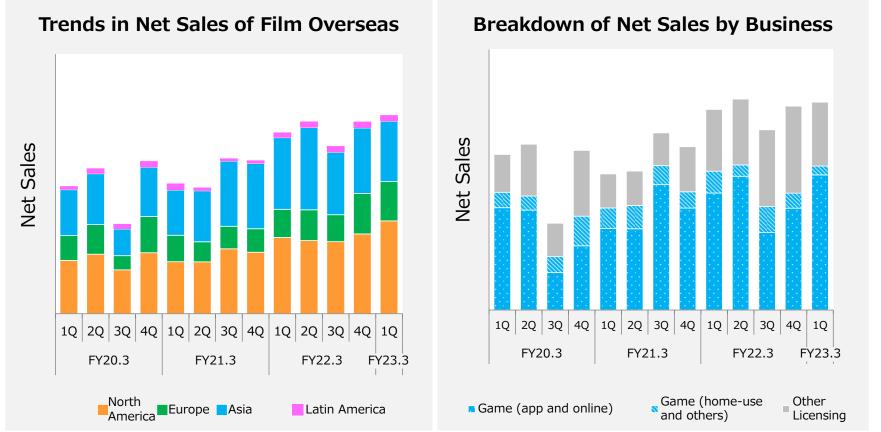


\* Due to consolidated accounting for subsidiaries, the left graph shows consolidated figures while the right graph shows our non-consolidated figures.

# **Trends in Licensing Overseas**

- Revenues increased due to the strong sales of merchandising rights of the DRAGON BALL series in Europe and North America, and sales of merchandising rights of ONE PIECE in China.
- Sales of game development rights of the DRAGON BALL series, ONE PIECE, and DIGIMON for China, which was released last autumn, were good.
- MG of new app games was posted for China.

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\* Due to consolidated accounting for subsidiaries, the left graph shows consolidated figures while the right graph shows our non-consolidated figures.

## **Progress toward Earnings Estimates for FY2023.3**

	FY23.3	FY23.3	FY23.3
(Million Yen)	1Q	Estimates	Progress
Net Sales	18,061	70,000	25.8%
<b>Operating Income</b>	4,110	18,300	22.5%
Ordinary Income	5,307	18,900	28.1%
Net Income	4,023	13,500	29.8%
Film	7,684	30,100	25.5%
Movies	1,242	7,300	17.0%
TVs	876	2,700	32.5%
DVDs	98	300	32.8%
Overseas	4,110	16,700	24.6%
Others	1,356	3,100	43.8%
Licensing	9,563	34,400	27.8%
Japan	3,791	11,900	31.9%
Overseas	5,771	22,500	25.6%
Sales of Goods	535	3,900	13.7%
Others	318	1,600	19.9%

\* Estimates are disclosed on May 12, 2022.

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\* Numbers for each segment include intra-company sales.

#### **Movies**

- Delivery and release of large titles of movies such as ONE PIECE and DRAGON BALL in 2Q and SLAM DUNK in 3Q are expected.

#### <u>Overseas</u>

- The posting of large online distribution rights for China has been scheduled, since the previous term, in the second quarter.

#### Film Others

- Domestic sales of online distribution rights are strong, making good progress in comparison with both the plan and the previous term.

#### <u>Japan</u>

- Sales of both game development rights and merchandising rights are strong, mainly because of the movie effects, and have started smoothly.

#### <u>Overseas</u>

- Sales of the game development rights of *DRAGON BALL*, *ONE PIECE* and *DIGIMON* were good, as were sales of merchandising rights of *DRAGON BALL* and *ONE PIECE*.

#### Others (Event)

- A recovery from the COVID-19 pandemic is expected, e.g. large events in summer, etc.

## **Future Initiatives**

Sche	Film     Licensing       Sales of Goods     Others	Topics		
FY23.3 1Q	Began terrestrial broadcasting of <i>Miraculous: Tales of Ladybug and</i> <i>Cat Noir</i> [April 2] <i>Galaxy Express 999</i> THE MUSICAL performed [April 8-18] The company online shopping site relaunched as the official TOEI ANIMATION store [April 14]	<ul> <li>Status of Animation Works in FY2023.3 1Q</li> <li>Movie Dragon Ball Super: Super Hero         <ul> <li>Released on Saturday, June 11, 2022</li> <li>A big hit at movie theaters all around Japan</li> </ul> </li> </ul>		
	Release of Dragon Ball Super: Super Hero [June 11]Release of the first series of ONE PIECE trading cards [July 8]Release of Digimon Survive (PS4/Switch) [July 28]Release of ONE PIECE FILM RED [August 6]Advanced broadcasting of a new season of the full 3D CG	<ul> <li>Development of New Titles</li> <li>Movie ONE PIECE FILM RED         <ul> <li>Released on Saturday, August 6, 2022</li> </ul> </li> <li>Movie Delicious Party          <ul> <li>Pretty Cure</li> <li>To be released on Friday, September 23, 2022</li> </ul> </li> </ul>		
FY23.3 2Q	animation SAINT SEIYA Knights of the Zodiac is scheduled in overseas countries [2022 Summer] Scheduled release of the movie Delicious Party $\heartsuit$ Pretty Cure [September 23] Scheduled release of DRAGON BALL: THE BREAKERS for PS4/Switch/Xbox One/STEAM [October 13, 2022]	<ul> <li>Broadcasting of a new season of SAINT SEIYA Knights of the Zodiac</li> <li>Broadcasting of a new season of the full 3D CG animation that was broadcast in 2019 was determined</li> <li>Scheduled advanced overseas broadcasting at Crunchyroll / iQIYI in the summer of 2022</li> </ul>		
	Scheduled release of THE FIRST SLAM DUNK [December 3] Release of the Switch game SOUKAITENKI [December 8] Scheduled release of ONE PIECE ODYSSEY for PS5/PS4/Xbox/STEAM [2022] Movie Sailor Moon Cosmos Scheduled release of Parts 1 and 2	<ul> <li>Movie THE FIRST SLAM DUNK         <ul> <li>Scheduled to be released on Saturday, December 3, 2022</li> </ul> </li> <li>Movie Sailor Moon Cosmos         <ul> <li>Scheduled successive release of two parts (Part 1 and</li> </ul> </li> </ul>		
FY23.3 3Q-	[2023 early Summer] Release of film <i>Birth of KITARO: Mystery of GeGeGe</i> [Fall 2023] Scheduled release of the Hollywood live-action movie, <i>Knights</i> <i>of the Zodiac (SAINT SEIYA)</i> [2023]	<ul> <li>Scheduled successive release of two parts (rait 1 and Part 2) in the early summer of 2023</li> <li>Movie Birth of KITARO: Mystery of GeGeGe         <ul> <li>Scheduled to be released in fall 2023</li> </ul> </li> <li>Scheduled release of the Hollywood live-action movie Knights of the Zodiac (SAINT SEIYA)</li> </ul>		
	DEVIL BOY Scheduled worldwide exclusive streaming as a series for Netflix [2023] Scheduled release of internationally co-produced movie <i>The Monkey</i> <i>Prince (tentative)</i> [TBA] Scheduled release of Home-use game Infinity Strash Dragon Quest:	<ul> <li>Scheduled to be released globally in 2023</li> <li>Distribution of DEVIL BOY         <ul> <li>Scheduled worldwide exclusive streaming as a series for Netflix in 2023</li> </ul> </li> </ul>		
TOEI	The Adventure of Dai [TBA] ANIMATION	<u>_</u> 11		

### Initiatives Aimed for Medium and Long-Term Growth (Development of Titles)





KAIJU DECODE Distribution of a short CG animation started in 2021 as the first phase of the project



Miraculous: Tales of Ladybug and Cat Noir First terrestrial broadcast on Saturday, April 2, 2022



Saint Seiva: Knights of the Zodiac - Battle for Sanctuary -Scheduled advanced broadcasting of a new season of the full 3D CG animation overseas in the summer of 2022

#### To be added New in this term.

To be added New in this term.



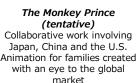
Hollywood live-action movie Knights of the Zodiac (SAINT SEIYA) Scheduled to be released globally in 2023

New

# NO **IMAGE**



Future's Folktales Season 2 goes into production in a collaboration with Saudi Arabia



Base



Dragon Ball Super: Super Hero Released on Saturday, June 11, 2022 and now playing



Released on Saturday, August 6, 2022 and now playing

Movie Delicious Party ♡ Pretty Cure To be released on Friday, September 23, 2022



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THE FIRST SLAM DUNK Scheduled to be released on Saturday, December 3, 2022

Sailor Moon Cosmos Part 1 and Part 2 Scheduled successive

release of Part 1 and Part

2 in the early summer of

2023

To be added

in this term.



DEVIL BOY Scheduled worldwide exclusive streaming as a series for Netflix in 2023

Birth of KITARO: Mystery of GeGeGe Animation movie scheduled to be released in fall 2023

- Increase of Titles
- Change to title-oriented organization
- Increase new titles and make title lifecycles longer
- Business development and expanded local deployment
- Enter into the Hollywood business
- Establish a content planning and production company in Shanghai
- It will promote exploitation of the Chinese and Asian markets.
- Advancement of production capabilities
- Build a purpose-specific production system for each title
- Integrate 2D/3D cutting-edge technologies
- Promotion of PJ utilizing AI in the production process

TOEI ANIMATION ©ZAGTOON- METHOD - TOEI ANIMATION., TSUBURAYA PRODUCTIONS, Monkey Prince Kingdom, Bird Studio, Shueisha, 2022 "Dragon Ball Super" Production Committee, Eiichiro Oda, 2022 "One Piece" Production Committee, 2022 "Delicious Party  $\heartsuit$  Pretty Cure" Production Committee, Naoko Takeuchi, PNP, the movie "Sailormoon Cosmos" Production Committee, Mizuki Production, the movie Birth of KITARO: Mystery of GeGeGe Production Committee, I.T.PLANNING,INC, 2022 THE FIRST SLAM DUNK Film Partners., TOEI ANIMATION





### **Reference (1) (Works being broadcasted)**



SAT at 9:30am on TV Tokyo et al.



SUN at 9:00am on Fuji TV et al.



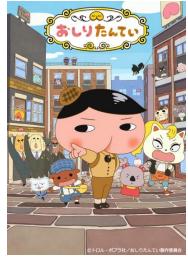
SUN at 9:30am on Fuji TV et al.



FRI at 6:40pm on NHK Educational TV



SUN at 8:30am on ABC/TV Asahi Network



SAT at 9:00am on NHK Educational TV

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## **Reference (2) (Lineup of New Titles from FY2023.3)**



**ONE PIECE FILM RED** Released on Saturday, August 6, 2022



Saint Seiya: Nights of the Zodiac - Battle for Sanctuary -Advanced overseas broadcasting in 2022 Summer



Movie Delicious Party ♡ Pretty Cure To be released on Friday, September 23, 2022



### **THE FIRST SLAM DUNK** scheduled to be released on Saturday, December 3, 2022

## **Reference (3) (Lineup of New Titles from FY2023.3)**



Sailor Moon Cosmos Scheduled successive release of Part 1 and Part 2 in the early summer of 2023



**DEVIL BOY** Scheduled to be exclusively streamed on Netflix in 2023



*Birth of KITARO: Mystery of GeGeGe* Scheduled to be

released in theaters in the autumn of 2023



[Precautions regarding outlook] The contents described in this material are based on judgments and assumptions made with reference to information available as of the time of writing. The Company does not warrant that estimated figures, strategies or measures will necessarily be achieved.